# Sprint Retrospective

* During your retrospective, spend at least 10 minutes talking over:
  + What went well
    - We did all two of our cards/use cases that we planned on.
    - Each team member learned a lot about the tools at hand (Django)
    - We learned how to work better together (code in a group once a week)
    - We’ve used git appropriately, and it has been helpful to us; it’s overhead is well worth the cost.
  + What didn't go well
    - We haven’t done any formal testing
  + What specific things you can do to improve
    - Write unit tests
  + List the measurement criteria
    - 10 hours per person for the sprint, 40 hours total for the group
  + Assign a percentage to each team member based on your metric specified in this sprint's planning
    - Alex Beeston - 9
    - Joey Carlisle - 10+
    - Isaak Johnson - 10
    - Ben Taylor - 10
  + Each person should have a percent between 0-100%
    - Alex Beeston - 22%
    - Joey Carlisle - 27%
    - Isaak Johnson - 25%
    - Ben Taylor - 25%
    - Total = 100%
  + Include the scrum master, and all of the members of the group (marking those who are present).
    - Alex Beeston (scrum master)
    - Ben Taylor
    - Isaak Johson
    - Joey Carlisle